

TOWN OF MILLIS BOARD OF SELECTMEN Veterans Memorial Building 900 Main Street

Millis, MA 02054 Office: 508-376-7040 Fax: 508-376-7053

> SELECTMEN'S MEETING AGENDA 900 MAIN STREET, ROOM 229 MILLIS, MA 02054

March 23, 2015 7:30 PM AGENDA

I. CALL TO ORDER AT 7:30 P.M.

II. ANNOUNCEMENTS

Millis Beautification Day - May 9, 2015 & Rabies Clinic - April 11, 2015

III. PUBLIC HEARINGS/SCHEDULED APPOINTMENTS

15-083 7:40pm Stormwater/Land Disturbance Permit Applications South End Farm/Merrikin

15-084 8:00pm Finance Department Budget Presentation

15-085 8:10pm Building Department Budget Presentation

15-086 8:20pm Fire/Rescue Department Budget Presentation

15-087 8:30pm Advanced Life Support Discussion

15-088 8:45 Easement Acceptance 26 Spring Street/Tom Roche

IV. OLD BUSINESS

15-089 FY16 Budget Review

15-090 Spring ATM Warrant Review

15-091 Snow and Ice Budget Status Update

15-092 Cedar/Farm Streets Sewer Discussion

V. NEW BUSINESS

15-093 Spring ATM Date

15-094 Town Administrator Review

15-095 COA Committee Member Appointment

15-096 Cedar Street and Ross Avenue Water Main Projects

15-097 Amendment to Energy Procurement Advisory Agreement – Tradition Energy

15-098 Nomination of Inspector of Animals – MDAR

15-099 7:30pm Approval of New Job Descriptions – Recreation Department

<u>UNFORESEEN</u>

15-100 MSBA CFB Feasibility Study Agreement

VI. CONSENT ITEMS

- A. Approve Regular Session Meeting Minutes of March 16, 2015
- B. Approve Executive Session Meeting Minutes of March 16, 2015

VII. EXECUTIVE SESSION

To discuss strategy with respect to collective bargaining or litigation if an open meeting may have a detrimental effect on the government's bargaining or litigating position. Also, to conduct strategy sessions in preparation for negotiations with non-union personnel; to actually conduct collective bargaining and contract negotiations with non-union personnel; and the chair does so declare (Town Administrator's Contract)

VIII. ADJOURNMENT: Next BOS Meeting 04/06/15 @ 7:30 pm, VMB Room 229